

Consider a charge q that sits at rest at point $(x_0, 0, 0)$ near a conducting surface, the plane at $x=0$. Calculate the force on the charge.

→ The boundary condition can be met by placing an image charge $-q$ at position $(-x_0, 0, 0)$. The force between charges is then:

$$F = \frac{-q^2}{4\pi\epsilon_0(x_0 - (-x_0))^2} \hat{x}$$

$$F = -\frac{q^2}{16\pi\epsilon_0 x_0^2} \hat{x} \quad (\text{MKS units})$$

b) Calculate the time T for the charge to hit the conductor. Ignore relativistic effects.

→ For a charge of mass m , the equation describing the charge's motion is

$$\ddot{x} = \frac{q^2}{16\pi\epsilon_0 x^2} (-\hat{x})$$

This equation is difficult to solve since the acceleration depends on the distance from the plane. However, by treating the acceleration as constant, one can write

$$\frac{1}{2} \ddot{x} t^2 = \frac{q^2}{32\pi\epsilon_0 x_0^2} t^2 = x_0$$

$$\Rightarrow T = \frac{4\sqrt{2\pi\epsilon_0 x_0^3}}{q}$$

the actual time taken will be less because the acceleration only gets larger as the charge gets closer to the plane.

c) Consider motion of charge when there is also \vec{B} field $\vec{B} = B_0 \hat{z}$ in the limit that B_0 is very large.

(See Griffith's QM pgs 199-201)

In this case we can consider the particle to be moving a combination of uniform \vec{E} and \vec{B} fields at right angles. The electric field is:

$$\vec{E} = \frac{q}{16\pi\epsilon_0\lambda_0} \hat{x} = E_0 \hat{x}$$

magnetic field is

$$\vec{B} = B_0 \hat{z}$$

The force is then given by the Lorentz force Law:

$$\vec{F} = q[\vec{E} + (\vec{v} \times \vec{B})]$$

$$\vec{v} \times \vec{B} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \dot{x} & \dot{y} & 0 \\ 0 & 0 & B_0 \end{vmatrix} = \hat{x}(B_0 \dot{y}) - \hat{y}(B_0 \dot{x})$$

thus

$$\vec{F} = (qE_0 + qB_0 \dot{y}) \hat{x} - (qB_0 \dot{x}) \hat{y}$$

for each component then:

$$\ddot{x} = (qE_0 + qB_0 \dot{y})/m$$

$$\ddot{y} = (-qB_0 \dot{x})/m$$

define $\omega = \frac{qB_0}{m}$

$$\ddot{x} = \omega \left(\frac{E_0}{B_0} + \dot{y} \right)$$

$$\ddot{y} = -\omega \dot{x}$$

General solution

$$y(t) = (C_1 \cos(\omega t) + C_2 \sin(\omega t)) + \frac{E_0}{B_0} + C_3$$

$$x(t) = C_2 \cos(\omega t) - C_1 \sin(\omega t) + C_4$$

using initial conditions $\dot{x}(0) = \dot{y}(0) = 0$ $y(0) = 0$ $x(0) = x_0$

one can find

$$y(t) = -\frac{E_0}{B_0 \omega} \sin(\omega t) + \frac{E_0}{B_0} + C_3 = \frac{E_0}{B_0 \omega} (\omega t - \sin(\omega t))$$

$$x(t) = -\frac{E_0}{B_0 \omega} \cos(\omega t) + \frac{E_0}{B_0 \omega} + C_4 = \frac{E_0}{B_0 \omega} (1 - \cos(\omega t))$$

this can be rewritten using $R = \frac{E_0}{B_0 \omega}$ as

$$(y - R\omega t)^2 + (x - R)^2 = R^2$$

origin shifted to $(x_0, 0)$

→ this is the equation of a cycloid:

